OUTDOOR GAME

Numbers

For kids and teens



Numbers

An outdoor game for kids and teens.

About this game

This version of “Numbers” was developed by **Silas Bilger** and **Andy Fronius**.

How you can use it

Free for your work with young people. What you may do with it: **Terms of use** (thepulse.org/en/terms).

Questions or problems?

Thank you for everything you do for young people. We really appreciate you. If you have questions or problems with your download, feel free to write to us: **thepulse.org/en/contact**.

Numbers, the outdoor game

Quick start

- [x] **Print the numbers in the appendix.**
- [x] **Split all players into two groups:**
  - **Team Black**
  - and **Team White**.

Each player gets **two** number bibs with the **same** number in their team color: one is pinned to the chest, the other to the back.

Team Black	Team White
176	236
176	236

Eco pro tip: Print on colored paper to save toner.

Once all players are geared up, a sound signal (a **whistle**, for example) opens the hunt for the other team's numbers.

Goal of the game

The first team to spot all of the opposing team's numbers and call them out loud wins.

To stop wild number guessing, we recommend calling out something about the opposing player along with each number.

Example: *"number" + "name of the opposing player"*.

Rules

1. Covering the numbers on chest and back with your own body or someone else's is not allowed.
2. Once your number has been fully recognized and called out, you're out of the current round and must return to base.
3. Any kind of violence is off limits.

Tips for more fun

Use referees

Leaders are spread across the field as referees so they can hear the numbers being called and step in if needed.

Play several rounds

A round can sometimes take a long time. Limit each round to 10-15 minutes to avoid frustration and boredom. The team with more players left on the field at the end wins the round.

Tip: Play a final bonus round with no time limit. Players who are out can leave, while those still on the field fight out their tactics to the end.

Print extra number bibs

Use new number bibs in every round so nobody memorizes the numbers.

Plan enough time between rounds

The game is played in several rounds. Between rounds, the players get new numbers. During these breaks, the teams can talk tactics.

Tip: Teens can help each other. Plan more time for younger players.

Invest in good number bibs

The better prepared the bibs are, the more often you can reuse them. Laminate them to make reusable bibs. That way the sheets don't tear as quickly.

Pro tip: Get black and white T-shirts printed with numbers.

Attach the number bibs properly

Things will get wild: fasten each number with at least three safety pins. Or wrap masking tape once around the whole body to hold both bibs in place on chest and back at the same time.

That way the numbers stay put even when players crawl along the ground. After each round, check whether any numbers need replacing.

Big numbers are a must

You'll find printable templates in the appendix. If you make your own number bibs, make sure the numbers are large and easy to read.

Wear old clothes

Tell the players to bring old clothes (an old T-shirt to pull on over the top, for example). There will be running, crawling and tree hugging. The safety pins can leave holes in clothing.

Pro tip: Bring a few old shirts along for your crew.

Variations

Capture the Flag

Add more movement to the game by setting up one flag per team that has to be defended and captured.

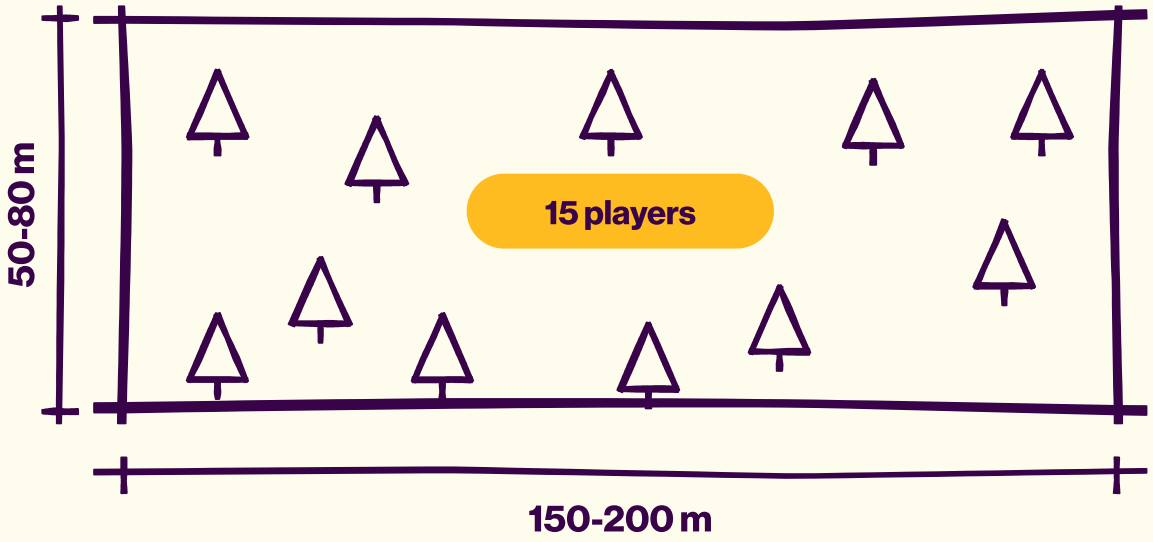
Addition round

For a slower, more tactical game, opponents are **not** eliminated. Instead, the teams spot all the numbers and add them up. The first team to tell the leader the correct total of the other team wins. This variation works well for older players.

Playing field

Make sure the field offers plenty of cover: woods, parks, fields and meadows. The more players take part, the bigger the field should be. A large flat meadow or a sports field won't work.

More players need a bigger field. Recommended field size for 15 people:



Width: about 50-80 meters · **Length:** 150-200 meters

Tip: Use at least one referee per 15 players.

Materials list

- Old T-shirts and clothes fit for an outdoor game.
- At least 6 **safety pins** per player, or enough masking tape.
- Enough number bibs plus spare ones.

How did it go?

Thank you for everything you do for young people. We really appreciate you. Tell us how the game went with your group: **thepulse.org/en/contact**.

PS: You'll find more free games and resources for your work with young people at **thepulse.org/en**.

Team White

To avoid duplicates, here is an overview of the numbers.

1. 756
2. 286
3. 679
4. 512
5. 836
6. 067
7. 456
8. 978
9. 903
10. 973
11. 956
12. 873
13. 856
14. 810
15. 753
16. 741
17. 706
18. 665
19. 629
20. 598

756

756

286

286

679

679

512

512

836

836

067

067

456

456

978

978

903

903

973

973

956

956

873

873

856

856

810

810

753

753

741

741

706

706

665

665

629

629

598

598

Team Black

To avoid duplicates, here is an overview of the numbers.

1. 113
2. 093
3. 769
4. 234
5. 141
6. 632
7. 097
8. 031
9. 089
10. 136
11. 164
12. 149
13. 273
14. 246
15. 359
16. 388
17. 481
18. 497
19. 510
20. 579

113

113

093

093

769

769

234

234

141

141

Team Black

632

Team Black

632

097

097

031

031

089

089

136

136

164

164

149

149

273

273

246

246

359

359

388

388

481

481

497

497

510

510

579

579