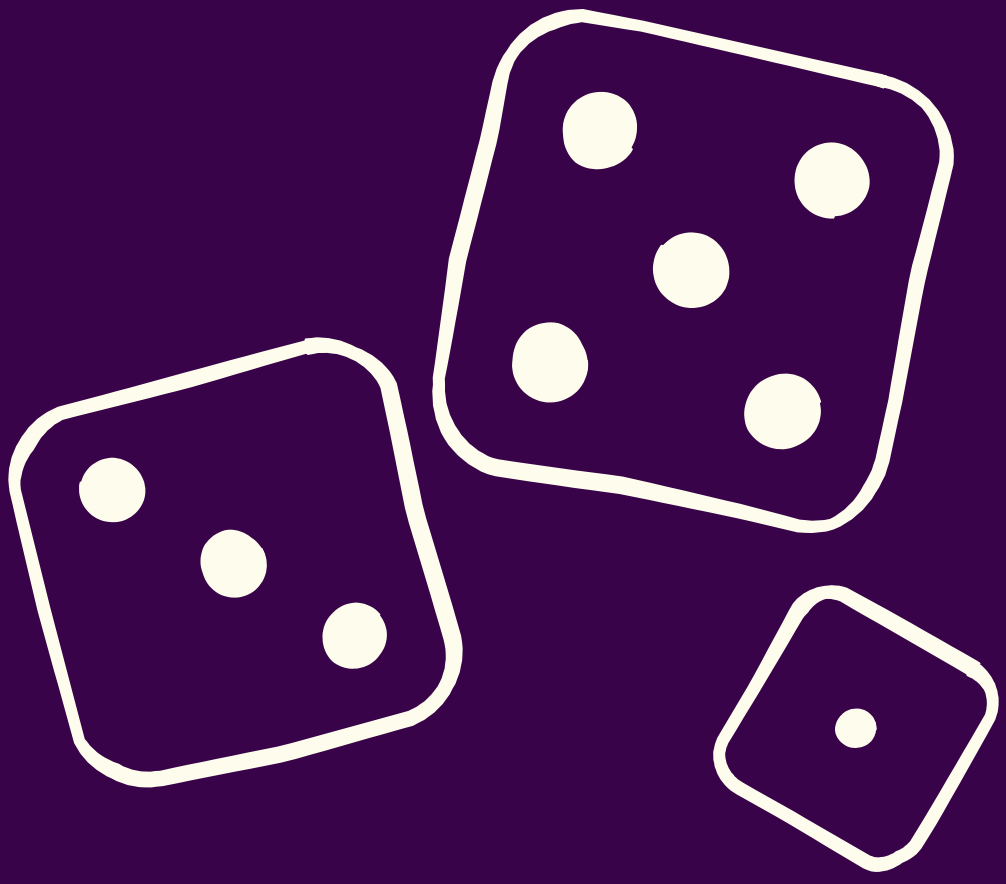
Group game

Board Game Royale

A team game with stations and rotation



Board Game Royale

A fun, fast-paced group game for your youth group

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About this game

This version of “Board Game Royale” was developed by Silas Bilger and Andy Fronius, together with Esther Penner.

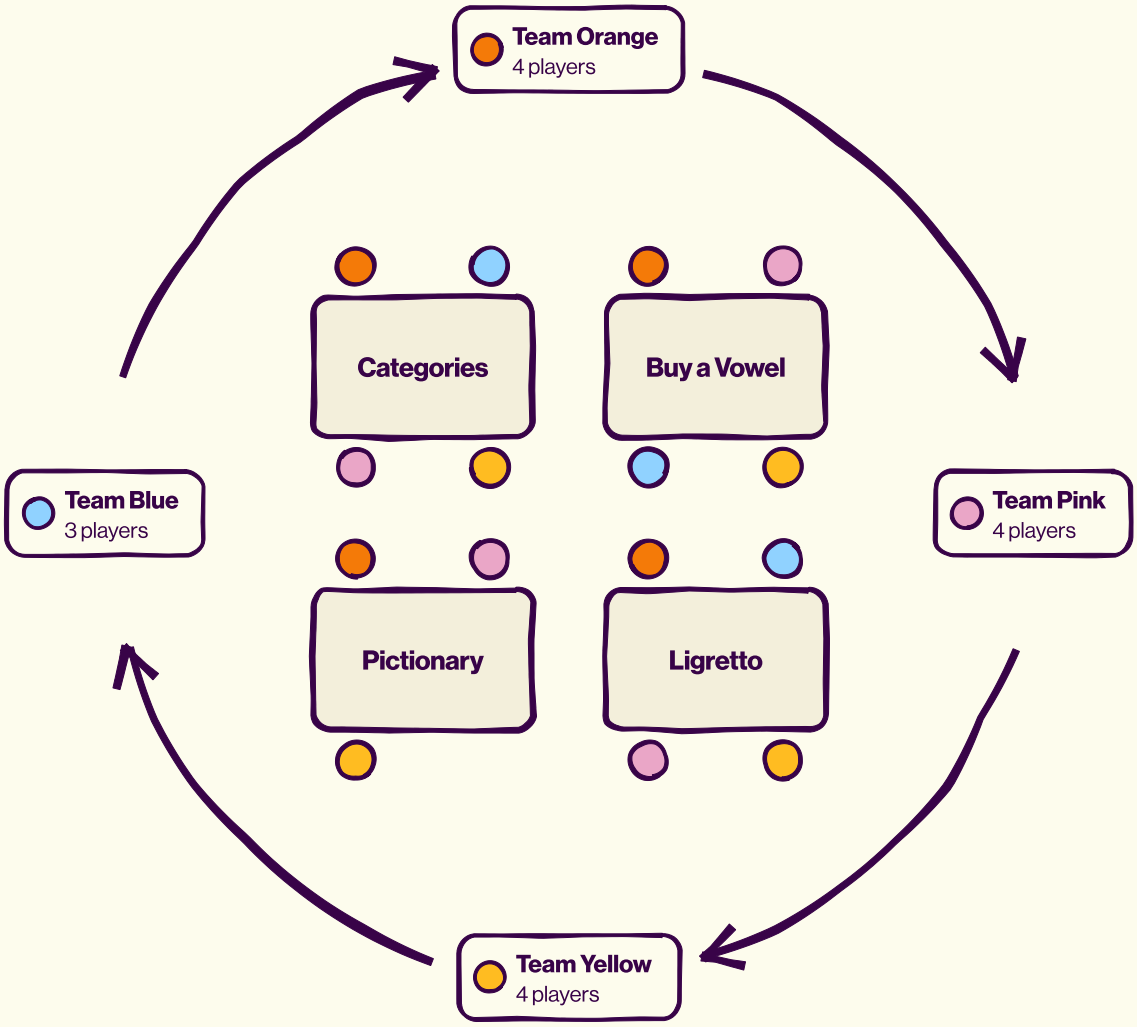
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Board Game Royale

“Board Game Royale” is a team game with stations and rotation.



Goal of the game

The team with the most points at the end of the game wins.

Each team sends one team member to every game table to win points for their team.

After each round, players switch tables and, with them, their opponents. The switching can be completely random (not in a fixed order). Only the game moderators stay at the same tables.

The rotation keeps the game lively and brings fun, laughter and suspense at the same time.

Quick start

- Divide all players into at least 3 teams of 3 to 6 players each.
- Every player needs a score sheet. The printable template is in the appendix.
- Set up at least one game table per team. For 3 teams you need 3 game tables.
- Set the time limit to 8 to 10 minutes per round: different board games and card games are played at the tables against the clock. You'll find game ideas for the tables in the appendix.

- Before the game starts, make sure all players know all the games. That saves time and builds momentum.
- With younger groups, put a game moderator at each table. That way the games follow the rules. Older groups can check the scores at their table at the end of each round without a moderator.
- As soon as all players are sitting at their assigned table, the games begin.
- ⚠ If the number of players doesn't work out evenly, 2 players from the same team may play at the same table. (See: Scoring when teams are different sizes)

Important: Every table must have players from at least 2 different teams. No table may have an entire team on it (for example, Team Orange).

How the game works

All tables play at the same time. When the playing time (8 to 10 minutes) is up, the winners at each table are announced. The game moderators write the points on the score sheets. If there is no moderator, the players at the table check each other's points. Points can also be given during the game. Then the players form new groups at the tables, and the battle for points continues.

Game moderators can also be teens or young people who'd like to share a favorite game with their youth group.

Scoring when teams are different sizes

When the rotation is complete and the game is over, all players hand in their score sheets to the game leader. The game leader adds up each team's total points and, if needed, divides the total by the number of players. That way the winning team can be determined by its average score.

Example scoring

Team Orange: 25 points total
Average (6 players): 25 / 6 = 4.17 points on average

4.17

Team Blue: 21 points total
Average (5 players): 21 / 5 = 4.20 points on average

4.20

Appendix: game ideas

Let your teens bring their favorite games from home and introduce them. Make sure you don’t only use games nobody knows. Otherwise you’ll lose too much time explaining and introducing them.

Ligretto

Thanks to its high speed, this game brings a great atmosphere to Board Game Royale. Scoring: the fastest player gets 3 points. That saves counting cards, speeds up the game and allows more rounds and more wins.

Categories

This classic word game (the one behind Scattergories) gets more pep with funny categories (On the farm / Must never be missing from the fridge / Makes you cooler / Advertising slogan / Headline / Excuse for not showing up / A total no-go / ...). If the game is new to your group, this description helps.

Scoring: after each letter, the winners of that round get one point.

Towerz

Towerz is a digital game and brings more variety to Board Game Royale. It's a quick game of skill. The highest tower wins. towerz.io

Pictionary

This classic brings just the right amount of noise and a relaxed atmosphere to Board Game Royale. The person leading the table draws words without using letters or numbers, the players call out their guesses, and the fastest player gets one point.

Buy a Vowel

As a PowerPoint game, this is a good addition to Board Game Royale. Whoever guesses the answer first gets one point.

Memory

With this classic, nobody goes away empty-handed. When time is up, players get one point for each pair they found.

Dobble

Dobble (also known as “Spot It”) is a fast, fun reaction card game for kids and grown-ups. When time is up, players get one point for each pair they found.

Score sheet

Game 1 _____

points

Game 2 _____

points

Game 3 _____

points

Game 4 _____

points

Game 5 _____

points

Game 6 _____

points

How did it go?

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